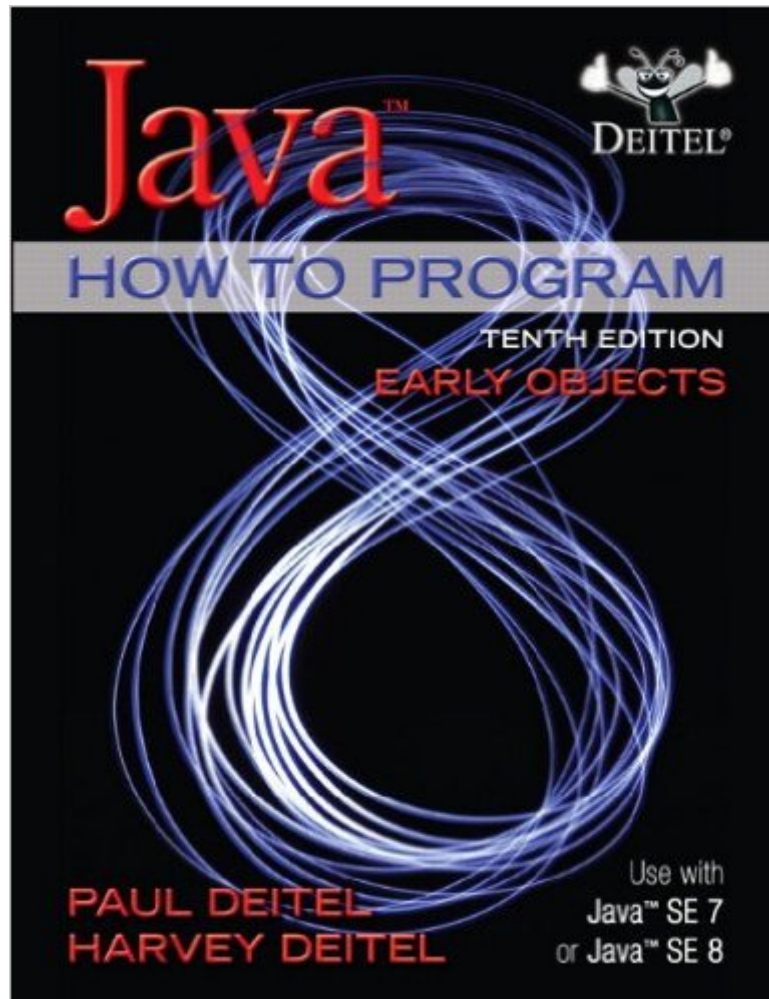# Java How To Program (Early Objects) (10th Edition)

Synopsis

Note:Â You are purchasing a standalone product; MyProgrammingLab does not come packaged with this content. If you would like to purchaseÂ bothÂ the physical text and MyProgrammingLab search for ISBN-10: 0133813436 / ISBN-13: 9780133813432. That package includes ISBN-10: 0133807800 / ISBN-13: 9780133807806 and ISBN-10: 0133811905 / ISBN-13: 9780133811902.Â MyProgrammingLab is not a self-paced technology and should only be purchased when required by an instructor. MyProgrammingLab should only be purchased when required by an instructor.   Java How to Program (Early Objects) , Tenth Edition is intended for use in the Java programming course. It also serves as a useful reference and self-study tutorial to Java programming.Â The Deitelsâ ™ groundbreaking How to Program series offers unparalleled breadth and depth of object-oriented programming concepts and intermediate-level topics for further study. Java How to Program (Early Objects), Tenth Edition, teaches programming by presenting the concepts in the context of full working programs and takes an early-objects approach(MyProgrammingLab for Java How to Program (Early Objects) is a total learning package. MyProgrammingLab is an online homework, tutorial, and assessment program that truly engages students in learning. It helps students better prepare for class, quizzes, and examsâ "resulting in better performance in the courseâ "and provides educators a dynamic set of tools for gauging individual and class progress. Â Teaching and Learning Experience This program presents a better teaching and learning experienceâ "for you and your students. â ¢Â Â Â Personalize Learning with MyProgrammingLab: Through the power of practice and immediate personalized feedback, MyProgrammingLab helps students fully grasp the logic, semantics, and syntax of programming.â ¢Â Â Â Teach Programming with the Deitelsâ ™ Signature Live Code Approach: Java language features are introduced with thousands of lines of code in hundreds of complete working programs.â ¢Â Â Â Introduce Objects Early: Presenting objects and classes early gets students â œthinking about objectsâ • immediately and mastering these concepts more thoroughly.â ¢Â Â Â Keep Your Course Current: This edition can be used with Java SE 7 or Java SE 8, and is up-to-date with the latest technologies and advancements.â ¢Â Â Â Facilitate Learning with Outstanding Applied Pedagogy: Making a Difference exercise sets, projects, and hundreds of valuable programming tips help students apply concepts. â ¢Â Â Â Support Instructors and Students: Student and instructor resources are available to expand on the topics presented in the text.

Book Information

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Customer Reviews

I have been using the various editions of this book to teach Java programming for a number of
years. In terms of content the previous editions of this book have been very solid and I would them a
5 star rating. Although this 10th edition continues the tradition of solid content, I cannot rate it above
4 stars because eight chapters (that used to be part of the printed book in the previous edition) are
now only accessible online. This is both inconvenient and expensive.The online material requires an
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"coming soon" ! When? I needed to get this learning done this week. I am highly disappointed with

these authors - they used to be respected subject matter experts. It was grossly overpriced to begin with and with half of it missing it is a total rip off. Never again for these authors.

This book on Java is definitely a must read. I had to get this book for my Object Oriented Class a few semesters ago and I am still into it. There are many things this book goes over. Please understand, this book goes over the general basics in each section.The most intriguing part about the book was the Data Structures portion in the back. It is definitely one of the most important parts of programming when speaking of efficiency. I had no idea of Data Structures before this book. It was a good intro to certain topics on performance. I ended up getting another book specifically for Data Structures and the basics learned from Java How To Program helps you tremendously when stepping into more advanced books.This book gives the reader a general over view of the hosted topics. You will definitely come away a better programmer who thinks more theoretical than hands on. (Which is definitely a good thing). The book emphasizes, like any computer science or software engineer major should, the quality in design before code.The one draw back from this book, that others actually may like, is the amount of code that is in here. For an intro to most of these topics I felt some of the code was drawn out. I like snippets. So this is definitely a personal preference.I recommend this book to all levels of developers. There are definitely topics that are covered that even some advanced sw developers skim, skip over, or just never learn in their careers. For beginners, having access to Oracles site is also a huge help when going through this book. (Really that is standard for any book based on Java).You will not regret getting this book. The Deitel brothers are pretty good at what they do, to say the least.

I use this book to teach my first two semesters of Java at the college level. AWESOME! Has great coverage and works for both newbies and more in depth studies. I am thrilled that the 10th edition has all of the new APIs that are being integrated into the language (lambdas and streams, Java FX, JPA). Great advanced topics in online additional chapters. Now that students can get a loose leaf version for about half the price of the bound version and the book works for two semesters of class, I consider this one of the FEW textbooks that is half way reasonable as far as price. Great end of chapter problems and additional supplementary materials.

Same as version 9 but less inside which means you get less for what you pay. Great book to learn Java. Very little is updated from previous version 9ed. But detiel is a good company for learning langs. I have also bought visual basic, and c sharp from them.

That just about says it all. This would be my choice. For all around coverage, clear program examples, a broad, up to date range of topics and precise, consistent, accurate explanations, I'd have to go with this Deitel 9th edition. Great treatment of Multithreading, GUI programming, events, all the standard OO stuff. I like the inclusion of many Java "peripheral" technologies like JSON, REST, SOAP, MySQL, JavaDB, Apache, GlassFish, JavaServer Faces, jnlp, and others. The book has a nice integration of the use of NetBeans, which is now a fully mature Java dev platform that works with the database and server apps. And the website has more than the full complement of online resources. (I am assuming I would be stuck on an island with an internet connection.)

It is an OK book if you already know other programming languages and familiar with object oriented programming. However, if Java is your first programming language, I do not recommend this book. Information presented in a way that is not easy to follow. Also, many things are "assumed" - not explained. You will have to memorize things instead of understanding what you are doing and why. Programming examples explained in the book are easy, but exercises at the end of each chapter are challenging for people who never programmed before. You are simply not presented with techniques you need to know in order to create some programs. That is why you may feel frustrated.If you are new to programming, I highly recommend the book "Introduction to Java Programming" by Danial Liang. It is very easy to follow. Liang uses clear and simple language explaining every detail. Case studies are well explained too. Actually, if you read this book and go through worked out case studies, you can do exercises in Deitel's book "Java: How to Program."

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